

Computer Science Programing

This project-based course emphasizes the basics of computer programming and problem solving. Students in this course will learn how to write and control basic computer programs and create animations using 3D programming software as well as learning the basics behind computers, the internet, and cell phone/computer apps. Additional units include programmable fashion, robotics, computer and society. No prerequisites necessary.

Course ID# = COMPSCI-GN-Y

(This course meets 1 of 12 needed Elective Graduation Credit Requirements)